



CONDENSED RULES For GAME OFFICIALS and TEAMS SPRING 2008 SEASON

We are providing Game Officials and Teams with the following condensed version of the ISL Rules. The complete ISL Rules are available at www.IndianaSoccerLeague.org

LEAGUE STRUCTURE

6.10 Scheduling

For teams in the ISL traveling more than two and one-half (2 ½) hours one way, game times should not begin before 10am nor start after 4 pm whenever possible). There should be a minimum of three (3) hours between games in any situation where a team must play two games in the same day.

6.11 Rescheduling of Games

6.11.1 Teams that fail to play a game for any of the reasons noted above (in the complete rules document) are expected to reschedule the match within seven (7) days of the original date. All rescheduling will be coordinated through the ISL office.

DETERMINING DIVISIONAL CHAMPIONS

7.1 Game Points

During seasonal play, game points shall be awarded as follows:

- Wins-Three (3) points
- Ties-One (1) point
- Losses-Zero (0) points

7.2 Tie-breakers

The following tie-breaking criteria will be used to determine the final standings for each Division:

- Total points
- Head to head results
- Goal differential using the sum of all league games*
- Goals scored using the sum of all league games *
- Goals allowed using the sum of all league games *

* For tiebreaker purposes, a four (4) goal maximum will be used for calculations.

7.3 Forfeits

Any team that forfeits a game shall not be eligible for a divisional championship. Three (3) points will be deducted for any forfeited game and the score shall be recorded as 0-4.

ROSTERING

12.3 Club Pass

Players registered for an ISL team may use their Indiana Youth Soccer player pass to play for any other age-eligible teams within their own club. (Note: A player rostered to a team in the Premier Division should not play "down" for a team in a lower division unless the player is not receiving significant playing time.)

12.4 Guest Players

No "guest players" (secondary- rostered players) from other clubs are permitted during league play. This does not preclude clubs from assigning players from their own club to fill game rosters, as required. Guest Players must be registered through the league office.

12.9 Playing Up

- 12.9.1 Players are not restricted from playing on older teams.
- 12.9.2 No team may play up more than one (1) age division.
- 12.9.3 No U12 team will be accepted into ISL.

DISCIPLINARY RULINGS

15.5 Offensive, Insulting or Abusive Language

Players, coaches or other team officials who are Red Carded for using offensive, insulting or abusive language before, during or after a game may receive a two (2) game suspension. This is not an automatic suspension and may be subject to a hearing.

15.6 Violent Conduct and Serious Foul Play

Players who are Red Carded for violent conduct or serious foul play before, during or after a game may receive a two (2) game suspension. This is not an automatic suspension and may be subject to a hearing.

15.7 Pushing or Striking

- 15.7.1 Players who are Red Carded for pushing or striking any coach, team official or match official may be suspended for up to one (1) year. An ISL Disciplinary Hearing will be required.
- 15.7.2 Coaches, managers or other team officials who are Red Carded for pushing or striking any league official, coach, Or match official may be suspended for up to two (2) years. An ISL Disciplinary Hearing will be required.

LAWS OF THE GAME AND PLAYING RULES

17.1 Rules of Play

The rules of play shall be the current "Laws of the Game", as published by F.I.F.A. All contests sanctioned by the ISL shall abide by the "Laws of the Game." Authorized modifications to the Laws of the Game, as permitted by FIFA, are noted below.

17.2 Modifications to the Laws of the Game

17.2.1 Games will employ unlimited substitution with the consent of the referee at the following times:

- Prior to a throw-in in your teams favor
- Prior to a goal kick by either team
- After any goal
- At half-time
- At half-time of any overtime period, if applicable
- If a team has a substitute player ready on their own possession as described above and the opponent also has a player ready for substitution, both teams may substitute when signaled by the referee.

17.2.2 For any play-off situation (if required), the entire overtime is treated the same as 17.2.1.

17.2.3 Referees may add extra time if they feel a team has delayed the game by using substitutions excessively.

17.3 Playing Formats

The Playing Formats shall be as follows:

Age	Halves	Ball	Game Form	Roster Range
U-18	2x45-minutes	Size 5	11v11	11-22
U-17	2x45-minutes	Size 5	11v11	11-22
U-16	2x40-minutes	Size 5	11v11	11-18
U-15	2x40-minutes	Size 5	11v11	11-18
U-14	2x35-minutes	Size 5	11v11	11-18
U-13	2x35-minutes	Size 5	11v11	11-18

17.4 Abandonment of Game

Any game that is abandoned because of inclement weather or darkness, after the completion of the first half, will be considered a completed game. If the first half has not been completed, the game will be replayed in its entirety prior to the end of the current season.

17.4.1 The ISL Commissioner shall review any game abandoned for any other reason.

17.5 Reporting of Scores

The winning team is responsible for reporting scores to ISL. Scores should be reported within 24 hours and can be submitted via the League web site.

17.6 Delayed Game Start

Any team delaying the start of a scheduled game by more than fifteen (15) minutes without authorization from the ISL shall forfeit the game to their opponent and shall be responsible for full payment of the game officials' fees.

17.7 Failure to Appear for a Game

In the event that both teams do not appear for a scheduled game and the match official rules the grounds playable, both teams shall be assessed with a loss and for paying the referee's fees.

17.9 Home Team Responsibilities

The home team must wear a white/light color jersey and the visiting team must wear a dark color jersey. If the referee determines the uniforms are too similar and may cause confusion, the offending team must change their jersey to comply with the color requirements.

17.9.1 The home team is responsible for the condition of the field and the field markings. Goals, goal nets and corner flags are required.

17.9.2 The home team must ensure that all goals are properly secured, nets in good condition and corner flags are properly placed.

- 17.9.3 Where neutral venues are involved, neither team will be held responsible for the condition of the field; however, the team listed first on the schedule will be responsible for the anchoring of the goals.
The home team or, in the case of a neutral venue, the team listed first on the schedule shall be responsible for providing a game ball.

REFEREE REQUIREMENTS

19.7 No Official Referee Available

If a registered referee is unable to officiate ISL games, club or team officials may agree upon some other person to act as the official(s).

- 19.7.1 Referees may not officiate games in which a team participant is a member of his/her family unless both coaches agree and sign the game report stating such agreement.
19.7.2 In the event both coaches do not agree on an alternate referee, the game will be replayed.

19.8 Ejections

If a player, coach, manager or other team official is ejected for misconduct, the Referee must sign the Referee Game Report at the conclusion of the game.

- 19.8.1 Game Reports involving Red Cards must be submitted to the League Commissioner within 24 hours of the completion of the match. Game reports are reported online via the league website.

PLAYER REQUIREMENTS

20.2 Uniforms

All teammates must have unique numbers on their uniforms.

- 20.2.2 The home team must wear a white/light color jersey and the visiting team must wear a dark color jersey. If the referee determines the uniforms are too similar and may cause confusion, the offending team must change their jersey to comply with the color.
20.2.3 All uniform shirts must be clearly numbered on the back.

COACH REQUIREMENTS

21.1 Coach's Responsibilities

- 21.1.4 Each coach is responsible for submitting the proper league line-up card prior to each match- to the other coach and to the referee.
21.1.5 Each coach is responsible for correctly submitting a legible post game referee report after each game via the website.
21.1.6 In the event that a coach wishes to protest a game, he/she should inform the referee prior to the start of the match, at half-time, or within five (5) minutes of the final whistle. The referee will note the reasons for the protest on the Referee Game Report.
21.1.7 The coach is responsible for enforcing suspensions to players or team agents.

21.6 Coaches Game Reports

Coaches' game reports will be filed via a secure web site

All game reports must be submitted within 48 hours of the game's conclusion. Red card offenses must be reported to the league within 24 hours of the conclusion of the game.